

**Meaningful Learning and Technology Matrix**  
 ISLT 9467 Technology to Enhance Learning, Spring, 2009  
**Connie Capaldo**

<b>Learning is...</b>	<b>Cooperative</b>	<b>Active</b>	<b>Intentional</b>
Technology			
<b>Digital Camera</b>	KITE Case #9024-1	KITE Case #4184-1	KITE Case #4180-1
<b>Concept Mapping</b>	KITE Case #9029-1	KITE Case #1186-1	KITE Case #1105-1
<b>Graphics Program</b>	KITE Case #8314-1	KITE Case #3051-1	KITE Case #3068-1

Case #3068-1 is a great example of meaningful intentional learning using technology to create products. The students used graphics programs to create a monster then used a word processor to write descriptions of their creation. The written descriptions were e-mailed to students at a partner school. Students receiving descriptions then drew the monster from the written description. The students were enthusiastically engaged in the activity. The students were using technology to articulate and represent their creations with the intention of describing their creation well enough for someone else to redraw it. Thus this project is an excellent example of the intentional characteristic of meaningful learning.

<http://kite.missouri.edu/>